

Quick Start Guide

SPIDER

60W LED Spider lamp | Beam + RGBW、



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1. IMPORTANT SAFETY



Caution

To reduce the risk of fire or electric shock, do not expose this

appliance to rain and moisture. The apparatus shall not be exposed to dripping or splashing liquids and no objects filled with liquids, such as vases, shall be placed on the apparatus.



Caution

These service instructions are for use by qualified service personnel

only. To reduce the risk of electric shock do not perform any servicing other than that contained in the operation instructions. Repairs have to be performed by qualified service personnel.

1. Open-package Inspection

When you receive the product, please check whether the product is damaged during transportation, and verify that the master case includes the following parts:

Moving Head light: 1 pc
Signal cable: 1 pc
User's manual: 1 pc

For reasons of safety and approval (CE), any personal reconstruction and/or modification of this product is prohibited. Please note that damage caused by modifications performed manually to this device is not covered by the warranty.

This product leaves our factory in perfect condition. Please follow all notes in these operating instructions to maintain this condition and ensure the safe operation of the product.

Any damage caused as a result of non-compliance with these operating instructions voids the warranty. The manufacturer does not accept liability for

damage to property or personal injury resulting from improper handling or failure to observe these instructions.

Store these operating instructions in a safe place for later reference, and pass them to any new holder when selling, lending, or transferring this device to another party.

2. Instruction

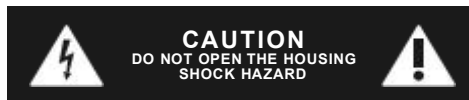
This product is a lighting effect that creates special light effects with one lamp. To generate these effects, the product must be connected to mains and a DMX-512 compatible controller.

This product is designed for 110–220V, 50/60Hz A/C operation and exclusively for indoor use.

If used for any purpose other than those described in these operating instructions, the device may suffer damage and the warranty becomes void. Any other use involves risks such as short circuits, electric shock, etc.

3. Safety and Maintenance:

- Indoor use only
- Make sure the equipment load-bearing structures can withstand more than 10 times the weight of the fixture when installed above ground.
- Disconnect from power supply before replacing lamp, fuse, or other accessories.
- Operate only under electrical standards with leakage protection device A/C.
- Allow the unit to cool down for 15 minutes before replacing lamps.
- Do not use accessories or parts from other companies.
- Contact your specialized dealer for any technical problems.



Please read this manual carefully before operating this product.

2. OVERVIEW

The 60W LED Effect Light power, precision, and color in a compact design — perfect for stages, clubs, events, and audiovisual productions.

The device is equipped with eight 3W four-in-one color LED beads, which have a wide illumination range and a synchronized lighting effect.

This device provides control over Y1: 120 degrees and Y2: 120 degrees.

It can be controlled via DMX512 (7/15 channels) or in automatic, voice, and master/slave modes.

The LED display with four control buttons allows easy access to settings such as sound sensitivity, speed, and strobe adjustments.

Powerful, fast, and versatile — this Effect Light is built to deliver a professional visual impact, whether used in fixed installations or mobile setups.

Contents of the carton

- 1 × Moving Light
- 1 × Mains Lead
- 1 × User Manual
- 1 × Hanger

Specifications:

- **Power supply:** 110–220V, 50/60Hz
- **Power consumption:** 8*3W RGBW high-brightness LED
- **Dimmer/Strobe:** Electronic 0–100%, 1–20/s
- **Play mode:** Auto, sound, M/S, DMX512 (7/15 CHs)
- **Display:** 4-button menu system, LED display making it easy to navigate
- **DMX cable:** 3-pin XLR DMX connectors
- **Power cable length:** 1.2m (IEC) IEC Output ternary power supply
- **Effect:** Pixel control of each LED, fast moving beams and color changes create the ultimate visual effect

3. DISPLAY INSTRUCTION:

Access control panel functions using the four panel buttons located directly underneath the LED Display.

BUTTON	FUNCTION
<MENU>	Used to access the menu or to return to a previous menu option
<UP>	Scrolls through menu options in ascending order
<DOWN>	Scrolls through menu options in descending order
<ENTER>	Used to select and store the current menu or option within a menu

When a menu function is selected, the display will show immediately the first available option for the selected menu function; to select a menu item, press "ENTER".

4. DISPLAY MENU

LCD Menu Instruction

ONE-LEVELMENU	TAOSTAGE MENU	FUNCTION DESCRIPTION
Addr	A001---A512	Address code
Chnd	7CH,15CH	Channel selection
SLnd	MAST, SLAV, Soun	Master, slave, and voice control function selection
Shnd	Sh 1---- Sh 24	Effect selection: Sh 24 is for multi-effect auto-run; SPED SP1-9 has a light-running speed from slow to fast.
SoUd	ON, OFF	volume control switch
Sens	ON, OFF	Volume sensitivity (0 off, 100 most sensitive)
LED	YES, NO	Backlight switch
DIDSP	YES, NO	Reverse display
TIL1	YES, NO	Motor 1 reverse
TIL2	YES, NO	Motor 2 reverse
TEST	YES	Automated testing
REST	YES, NO	Restore factory settings

5. DMX CHANNELS

7/15 Channels

7CH	FUNCTION	DMX	FUNCTION
1	motor stroke	0---255	60°-----150°
2	motor 2 stroke	0---255	60°-----150°
3	master dimming	0---255	0-----100%
4	stroboflash	0---9	No flicker
		10—255	The stroboscopic speed increases from slow to fast.
5	effect	Effects 1-23 are color self-moving effects controlled by channels 1 and 2, while effect 24 combines color self-moving with motor self-moving.	
		0---7	all-or-none
		8---17	Effect 1
		18---27	Effect 2
		28---37	Effect 3
		38---47	Effect 4
		48---57	Effect 5
		58---67	Effect 6
		68---77	Effect 7
		78---87	Effect 8
		88---97	Effect 9
		98---107	Effect 10
		108---117	Effect 11
		118---127	Effect 12
		128---136	Effect 13
		137---146	Effect 14
		147---156	Effect 15
		157---166	Effect 16
		167---176	Effect 17: Multiple effects auto-run, motor automatically operates
		177---186	Effect 18
		187---196	Effect 19
		197---206	Effect 20
		207---216	Effect 21
		217---226	Effect 22
227---236	Effect 23		
237---246	Effect 24		
247---255	Effect 25: Voice Control		
6	Effect speed	0---255	From slow to fast
7	reset	241---250	Stay 15 seconds to reset
15 channel			
1	motor stroke	0---255	60°-----150°
2	motor 2 stroke	0---255	60°-----150°

5. DMX CHANNELS

3	master dimming	0---255	0-----100%
4	strobe/flash	0---9	No flicker
		10---255	The stroboscopic speed increases from slow to fast.
5	LED dimming	0---255	0-----100%
6	LED dimming	0---255	0-----100%
7	LED3 dimming	0---255	0-----100%
8	LED4 dimming	0---255	0-----100%
9	LED5 dimming	0---255	0-----100%
10	LED6 dimming	0---255	0-----100%
11	LED7 dimming	0---255	0-----100%
12	LED8 dimming	0---255	0-----100%
13	effect	Effects 1-23 are color self-moving effects controlled by channels 1 and 2, while effect 24 combines color self-moving with motor self-moving.	
		0---7	all-or-none
		8---17	Effect 1
		18---27	Effect 2
		28---37	Effect 3
		38---47	Effect 4
		48---57	Effect 5
		58---67	Effect 6
		68---77	Effect 7
		78---87	Effect 8
		88---97	Effect 9
		98---107	Effect 10
		108---117	Effect 11
		118---127	Effect 12
		128---136	Effect 13
		137---146	Effect 14
		147---156	Effect 15
		157---166	Effect 16
		167---176	Effect 17
		177---186	Effect 18
187---196	Effect 19		
197---206	Effect 20		
207---216	Effect 21		
217---226	Effect 22		
227---236	Effect 23		
237---246	Effect 24: Multiple Effects Auto-Run		
247---255	Effect 25: Voice Control		
14	Effect speed	0---255	From slow to fast
15	reset	241---250	Stay 5 seconds to reset

6. IMPORTANT

SETUP

Disconnect the power cord before replacing a fuse and always replace with the same type fuse.

Fuse replacement

With a flat head screwdriver wedge the fuse holder out of its housing.

Remove the damaged fuse from its holder and replace with exactly the same type of fuse.

Insert the fuse holder back in its place and reconnect power.

The fuse is located inside this compartment, remove using a flat head screwdriver.

Fixture Linking

You'll need a serial data link to run light shows of one or more fixtures using a DMX512 controller or to run synchronized shows on two or more fixtures set to a master/slave operating mode.

The combined number of channels required by all fixtures on a serial data link determines the number of fixtures that the data link can support.

Important: Fixtures on a serial/data link must be daisy chained in one single line.

Maximum recommended serial data link distance: 100 meters (1640 ft.)

Maximum recommended number of fixtures on a serial data link: 32 fixtures.

Data Cabling

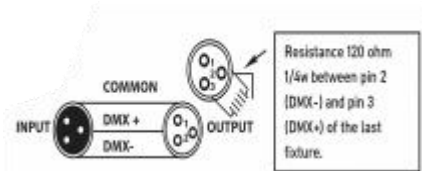
To link fixtures together you must use data cables.

If you choose to create your own cable, please use data grade cables that can carry a high-quality signal and are less prone to electromagnetic interference.

Cable Connectors

Cabling must have a maleXLR connector on one end and a female XLR connector on the other end.

DMX connector configuration



Termination reduces signal errors. To avoid signal transmission problems and interference, it is always advisable to connect a DMX signal terminator.

Caution

Don't allow contact between the common and the fixture's chassis ground. Grounding the common can cause a ground loop, and your fixture may perform erratically.

Test cables with an ohm meter to check correct polarity and to make sure the pins are not grounded or shorted to the shield or each other.

Setting up a DMX Serial Data Link

1. Connect the (male) 3-pin connector side of the DMX cable to the output (female) 3-pin connector of the controller.

6. IMPORTANT

2. Connect the end of the cable coming from the controller, which will have a (female) 3-pin connector, to the input connector of the next fixture consisting of a (male) 3-pin connector.
3. Then, proceed to connect from the output as stated above to the input of the following fixture, etc.

returned, it is important that the fixture be returned in the original factory box and packing.

Sound Activated Mode

The unit responds to sounds picked up by the built-in microphone to create a light show.

The sound changes the color and the position of the effect.

This mode enables the unit to act as a Master to other Slave units.

Built-in Program Mode

As the unit can be mounted hung on a truss system or stand on a flat surface, pan, tilt and LED display settings can be reversed to provide correct coverage and ease of use.

Unpacking Instructions

Immediately upon receiving a fixture, carefully unpack the carton and check the contents to ensure that all parts are present and have been received in good condition.

Notify the freight company immediately and retain packing material for inspection if any parts appear to be damaged from shipping or the carton itself shows signs of mishandling.

Keep the carton and all packing materials.

In the event that a fixture must be



experience the light.

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